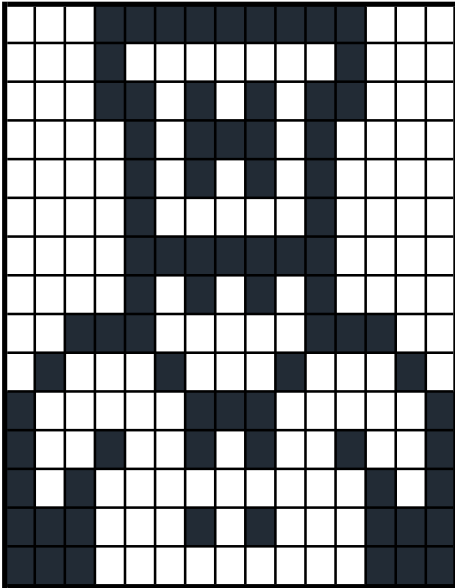# Star

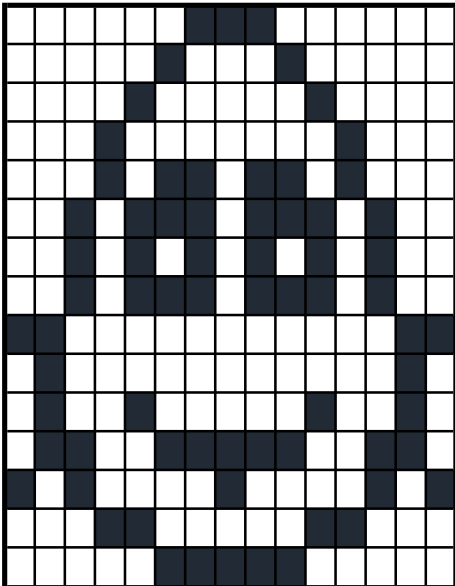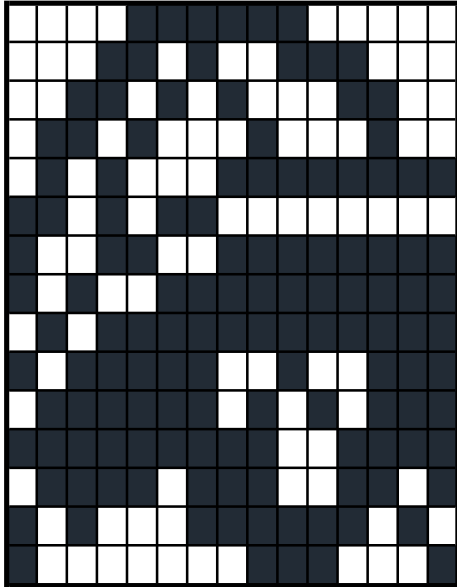**1-A**



**Name** Burger Time
**Based on** BurgerTime (Arcade)
**Comments** Based on Peter Pepper

**1-B**



**Name** Dizzy
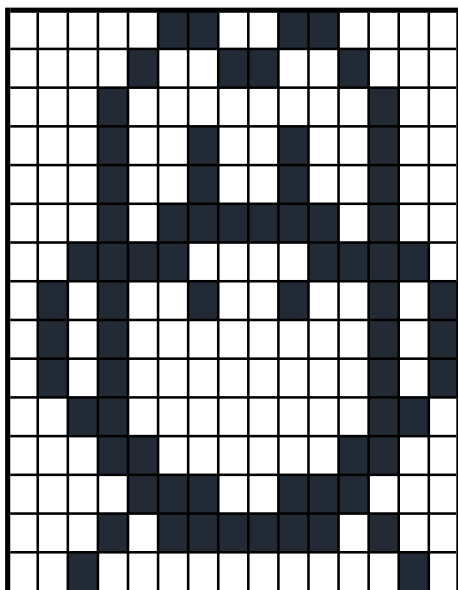**Based on** Dizzy (ZX Spectrum)
**Comments** N/A

## 1-C

| Name | Sabre Man |
|------|-----------|
| **Based on** | Knight Lore (ZX Spectrum) |
| **Comments** | N/A |

## 1-D
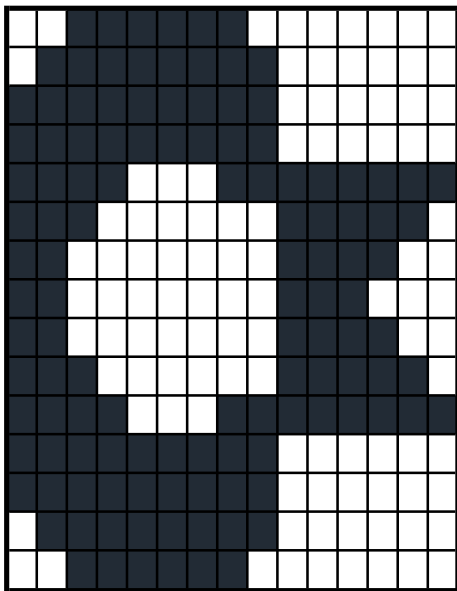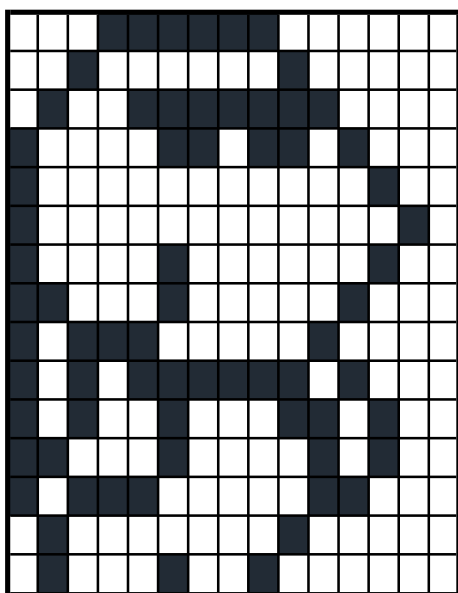
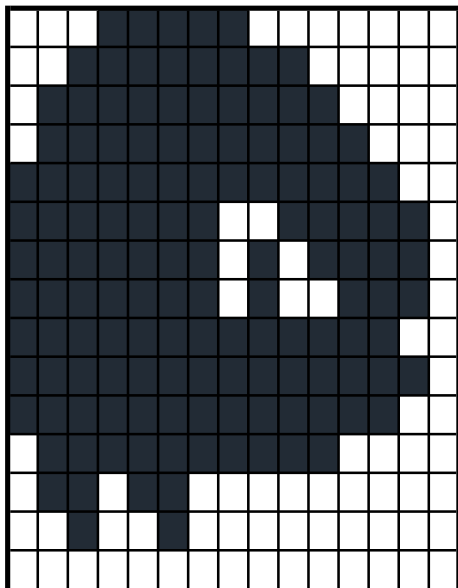| Name | C-Sixty Four (C64) |
|------|--------------------|
| **Based on** | The Commodore 64 Logo |
| **Comments** | N/A |

## 1-E



**Name**       Yoshi
**Based on**   Yoshi's Cookie (Gameboy)
**Comments**   N/A
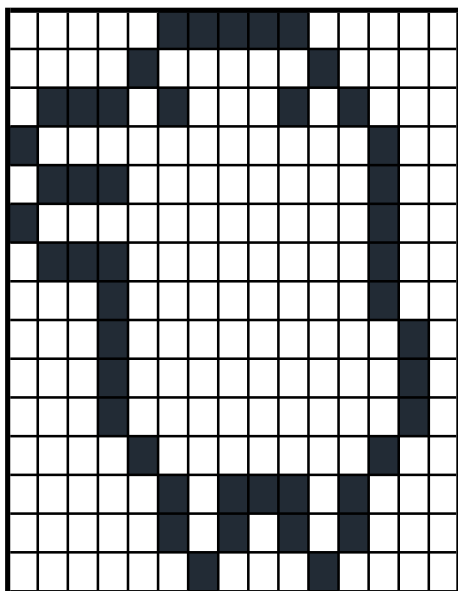
## 1-F



**Name**       Uwol
**Based on**   Uwol: Quest for Money (MSX)
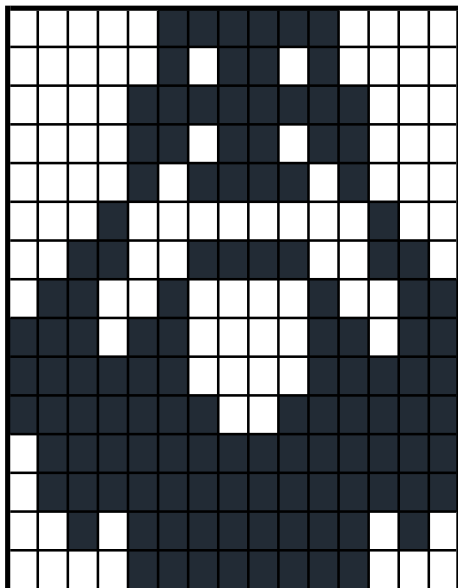**Comments**   N/A

## 1-G



**Name** Knuckles
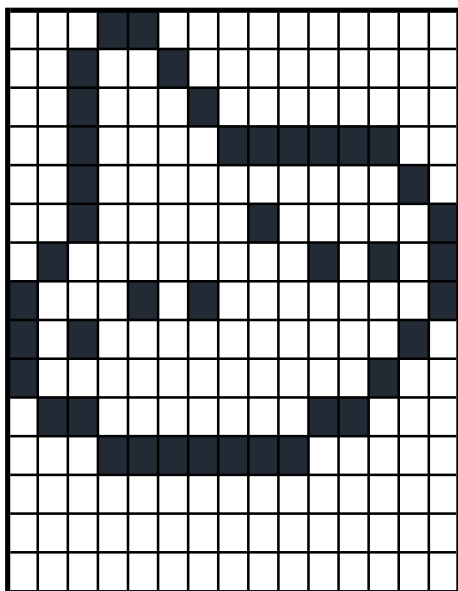**Based on** Sonic the Hedgehog Series (Various)
**Comments** N/A

## 1-H



**Name** Tamagotchi
**Based on** Tamagotchi Variants
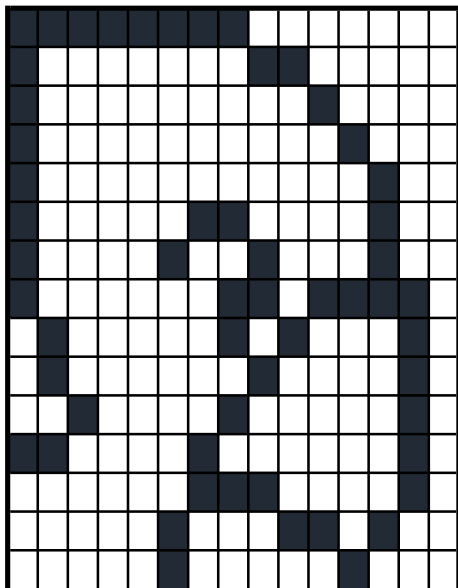**Comments** Based on Kuchipatchi

## 2-A

**Name** Old Man
**Based on** The Legend of Zelda (NES)
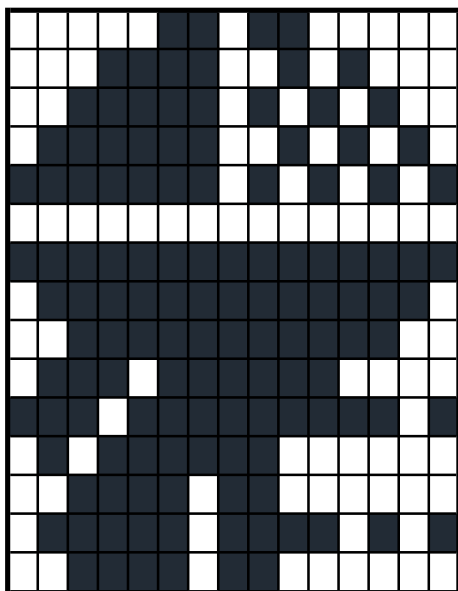**Comments** N/A

## 2-B

**Name** Ocarina
**Based on** The Legend of Zelda: Link's
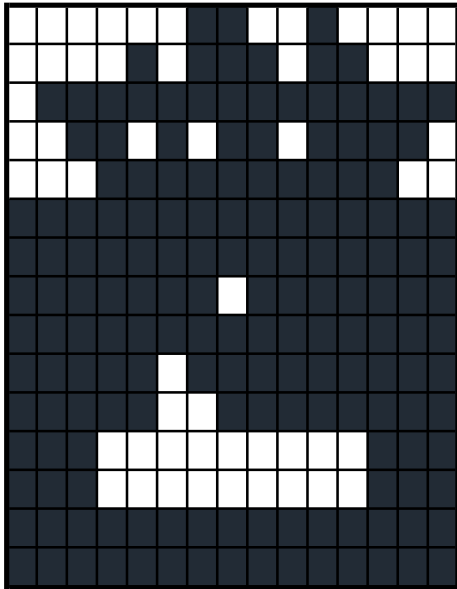Awakening (Gameboy)
**Comments** N/A

## 2-C



**Name**     Chocobo
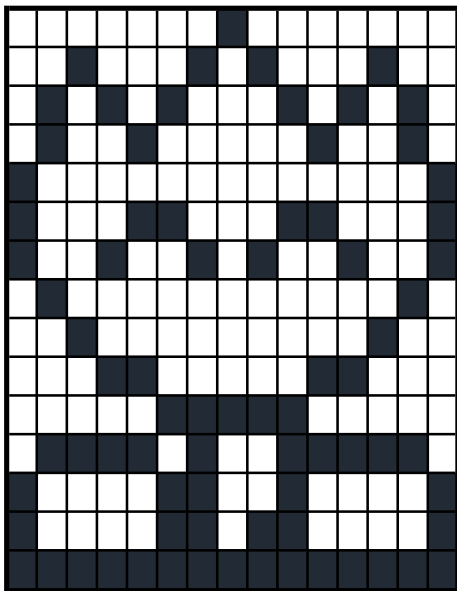**Based on**  Final Fantasy Series (Various)
**Comments**  N/A

## 2-D



**Name**     Cybernoid
**Based on**  Cybernoid: The Fighting Machine (ZX Spectrum)
**Comments**  N/A
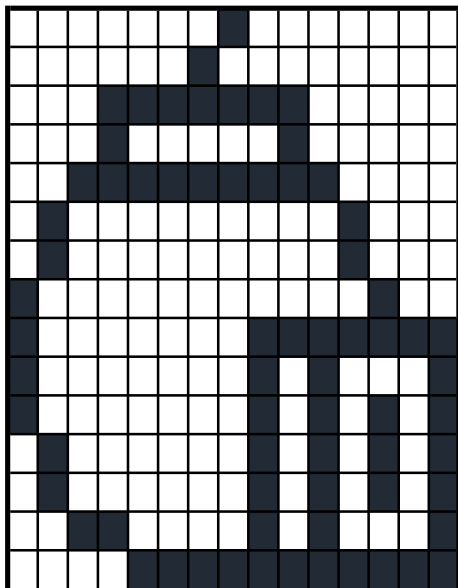
## 2-E



**Name**     Deep Scan
**Based on**  Deep Scan (Arcade)
**Comments**  N/A
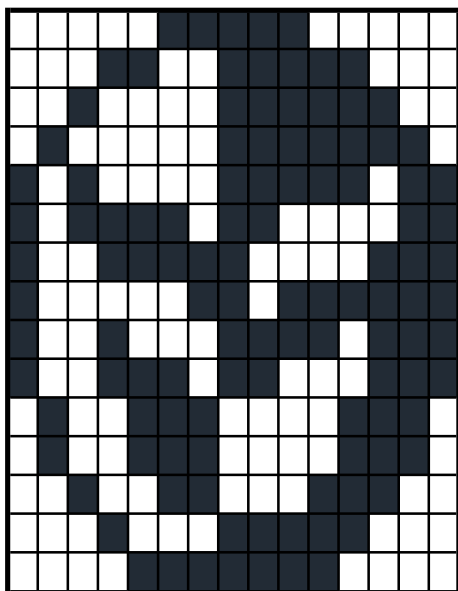
## 2-F



**Name**     Fire Flower
**Based on**  Super Mario World (SNES)
**Comments**  N/A

## 2-G



**Name**       Bombs
**Based on**   The Legend of Zelda: Link's
               Awakening (Gameboy)
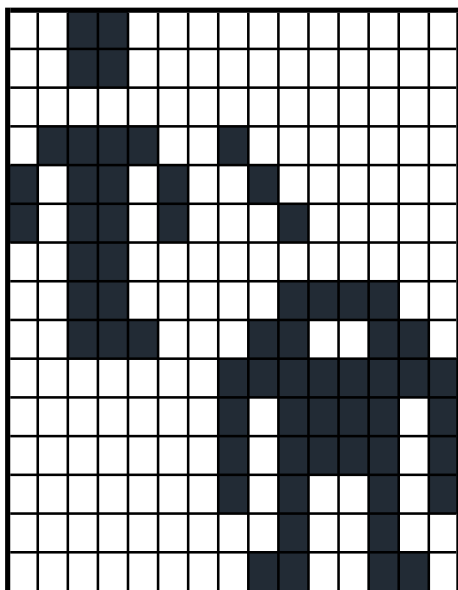**Comments**   N/A

## 2-H



**Name**       Phanto
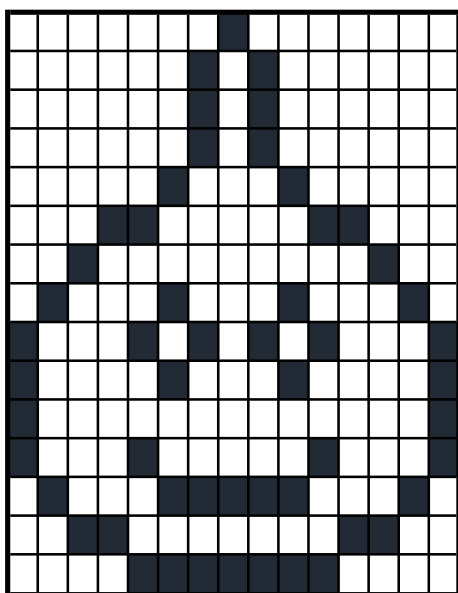**Based on**   Super Mario Bros. 2 (NES)
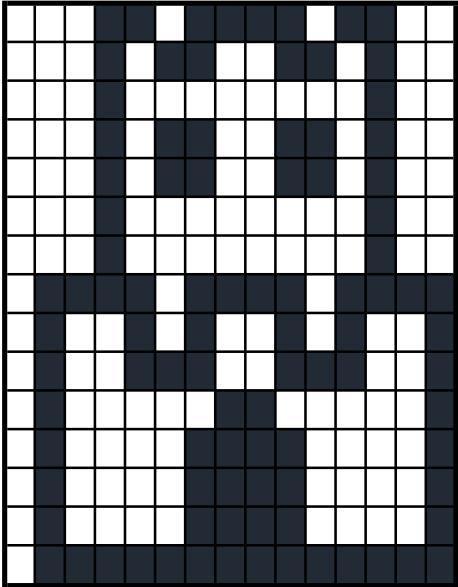**Comments**   N/A

## 3-A



**Name** Berzerk
**Based on** Berzerk (Atari 2600)
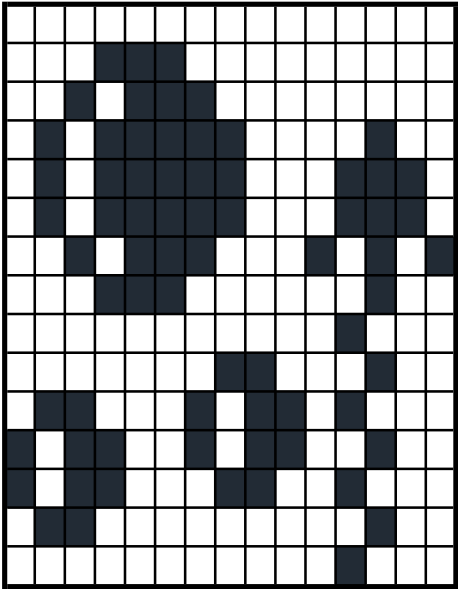**Comments** N/A

## 3-B



**Name** Slime
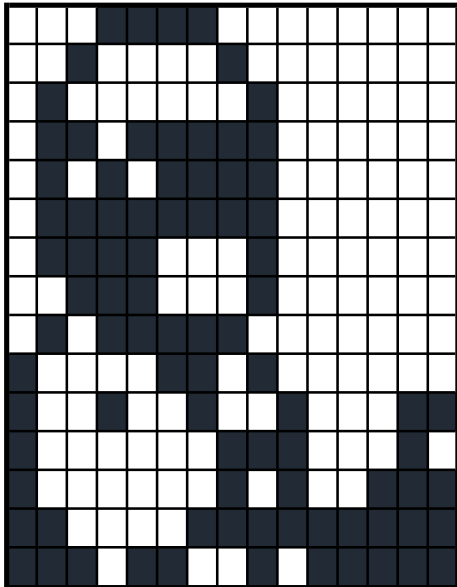**Based on** Dragon Warrior (NES)
**Comments** N/A

## 3-C



**Name** Castle
**Based on** Super Mario Bros. 3 (NES)
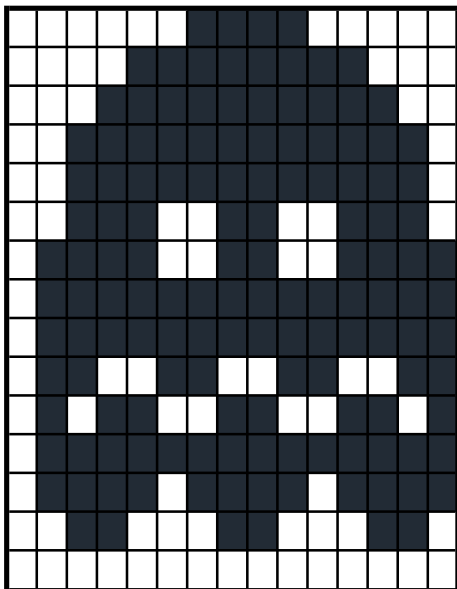**Comments** From the overworld map

## 3-D



**Name** Pang
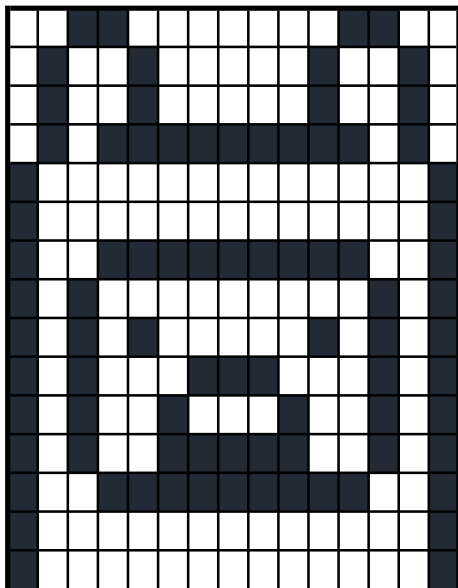**Based on** Pang (Arcade)
**Comments** N/A

**3-E**



**Name** Robocop
**Based on** RoboCop (ZX Spectrum)
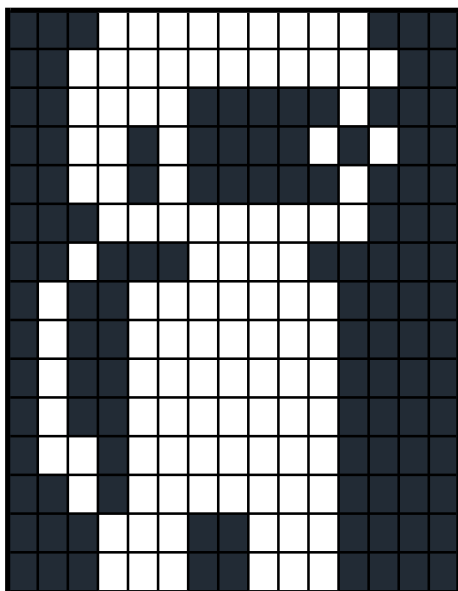**Comments** N/A

**3-F**



**Name** Weak Ghost
**Based on** Pac-Man (Arcade)
**Comments** Ghost once the power pill has been obtained
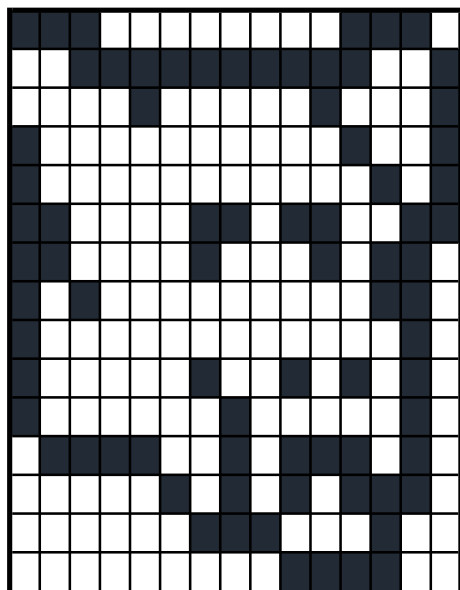
## 3-G



**Name**      Adventure Time
**Based on**  Adventure Time Series
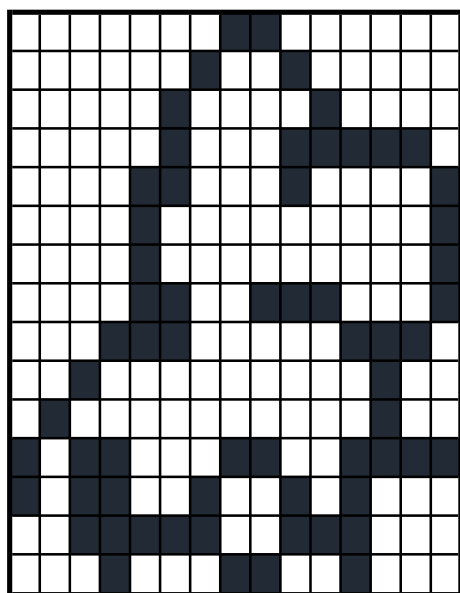**Comments**  Based on Finn

## 3-H



**Name**      Nifty
**Based on**  Nifty Lifty (ZX Spectrum)
**Comments**  Based on player character
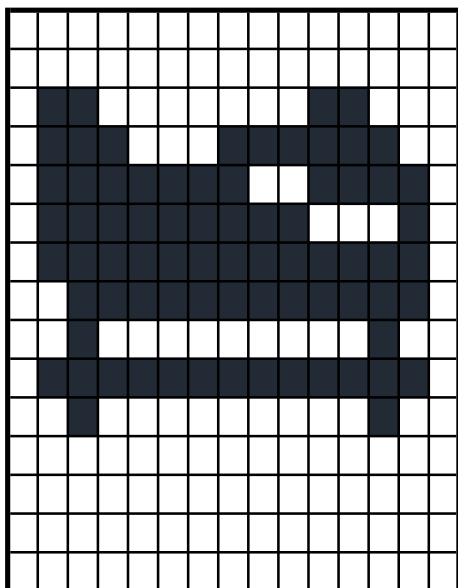
## 4-A



**Name**      Sabre Wulf
**Based on**   Knight Lore (ZX Spectrum)
**Comments**  Based on Sabreman when
transformed in to a werewolf
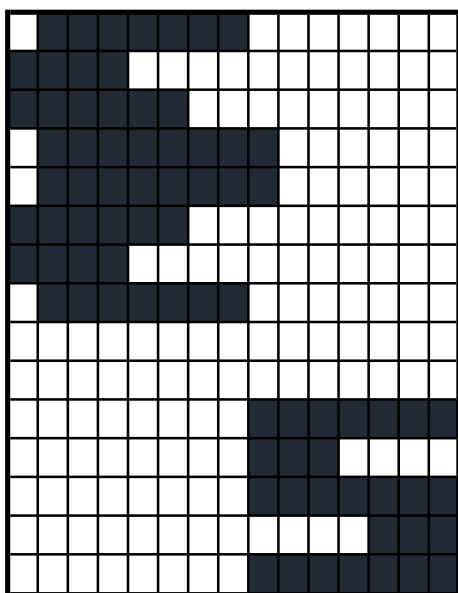
## 4-B



**Name**      Sir Fred
**Based on**   Sir Fred (ZX Spectrum)
**Comments**  N/A
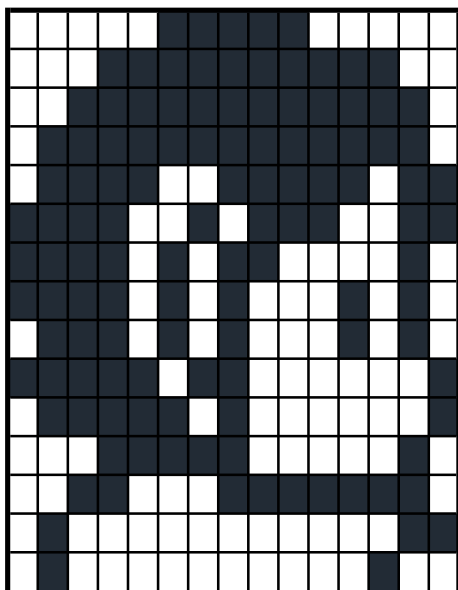
## 4-C



**Name**       Oh Mummy
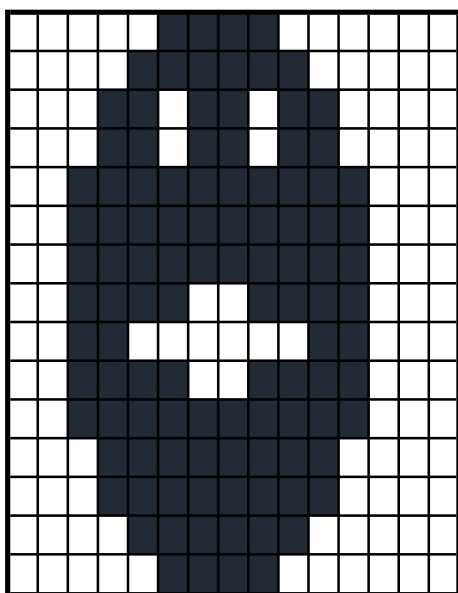**Based on**   Oh Mummy!! (ZX Spectrum)
**Comments**   N/A

## 4-D



**Name**       Asteroid Rescue
**Based on**   Asteroid Rescue (Atari 2600)
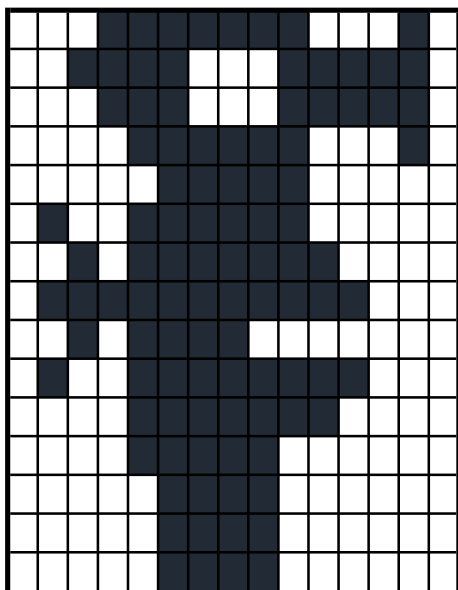**Comments**   Based on player ship and speed-up icon

## 4-E



**Name** Alex Kidd
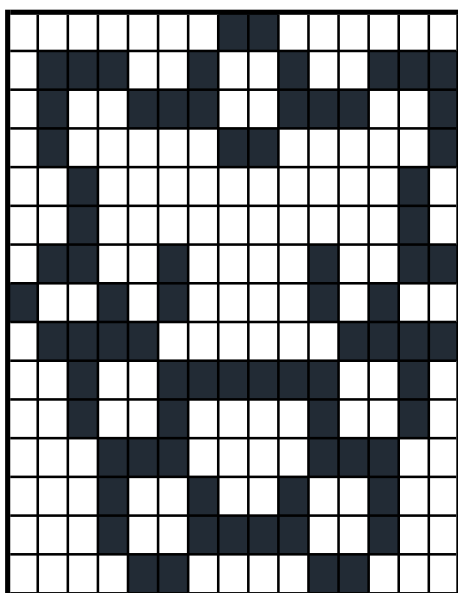**Based on** Alex Kidd in Miracle World (Master System)
**Comments** N/A

## 4-F



**Name** Wiz
**Based on** Wizball (Commodore 64)
**Comments** N/A

## 4-G



**Name** Robot
**Based on** Manic Miner (ZX Spectrum)
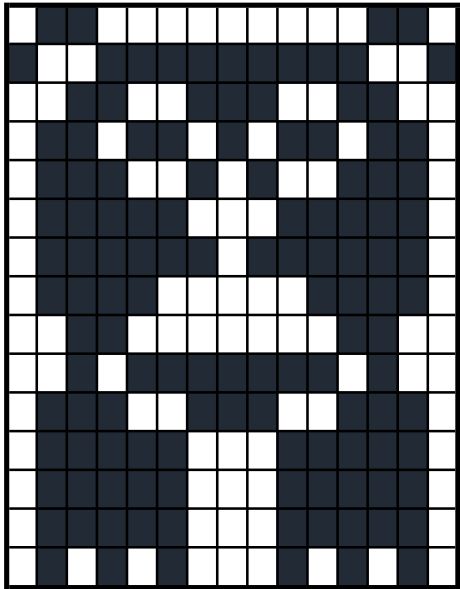**Comments** N/A

## 4-H



**Name** Meowth
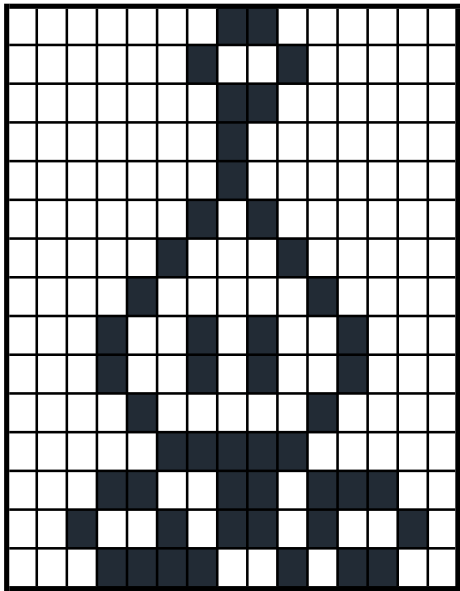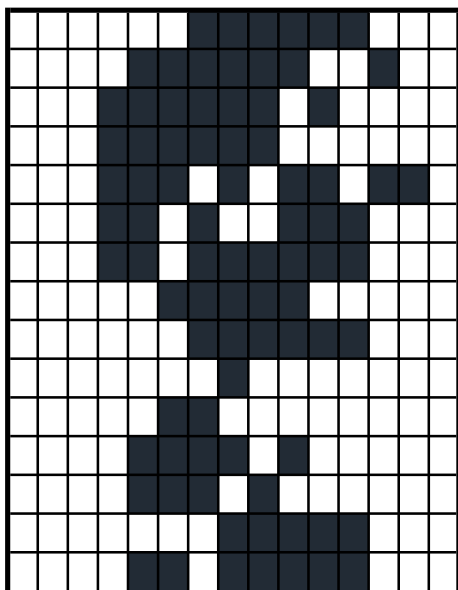**Based on** Pokemon Blue (Gameboy)
**Comments** N/A

## 5-A



**Name** Dogsbody
**Based on** Dogsbody (ZX Spectrum)
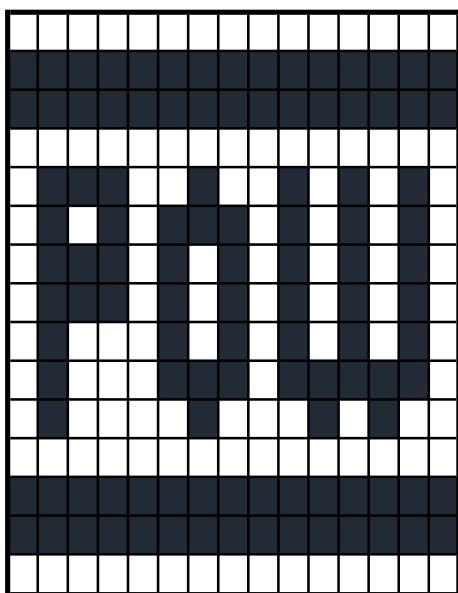**Comments** N/A

## 5-B



**Name** Chao
**Based on** Sonic Advance (Gameboy Advance)
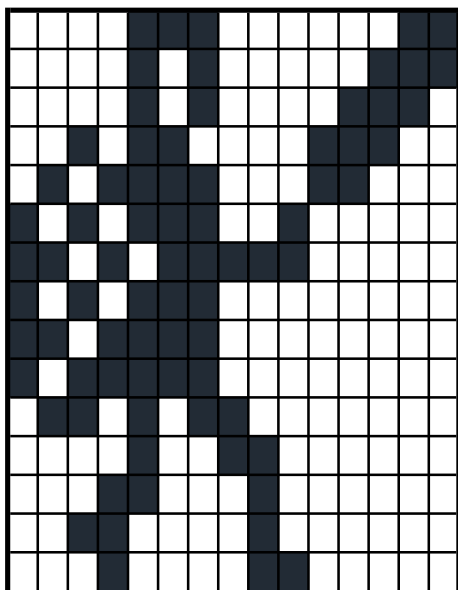**Comments** N/A

## 5-C



**Name**     FOTY (Footballer of the Year)
**Based on**  Footballer of the Year (ZX Spectrum)
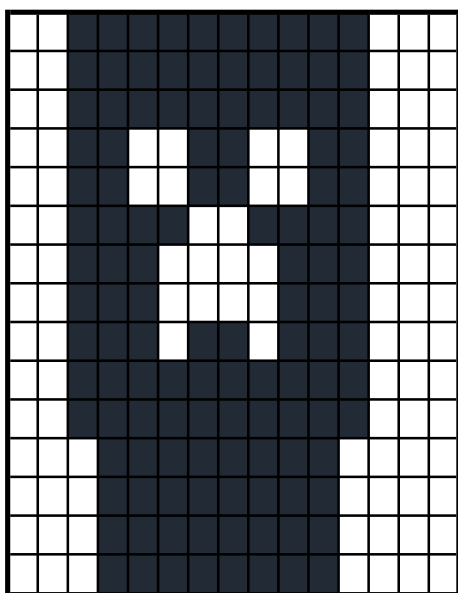**Comments**  N/A

## 5-D



**Name**     POW (Block)
**Based on**  Super Mario Bros. 2 (NES)
**Comments**  N/A
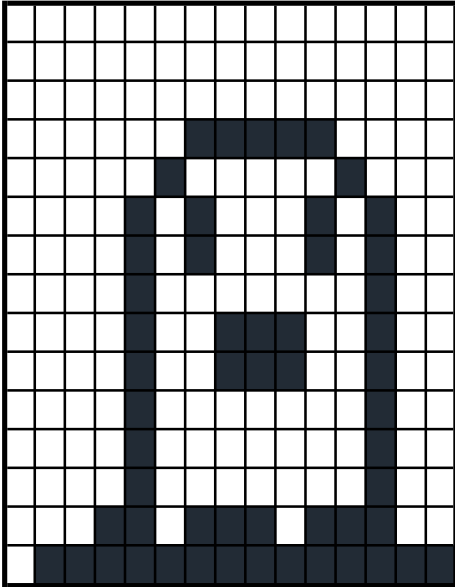
## 5-E



**Name**     Gh(ost)buster
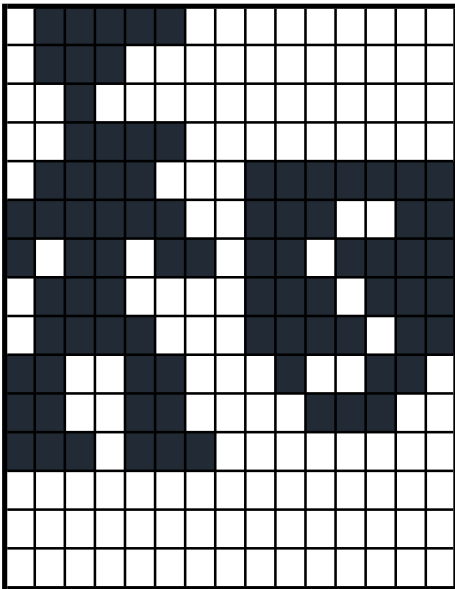**Based on**    Ghostbusters (ZX Spectrum)
**Comments**  N/A

## 5-F



**Name**     Creeper
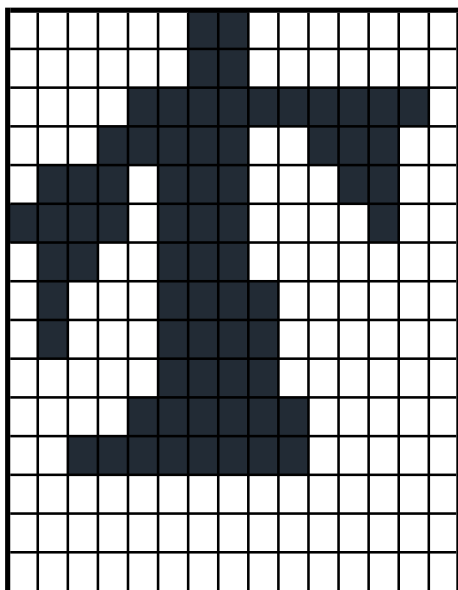**Based on**    Minecraft (Various)
**Comments**  N/A

## 5-G

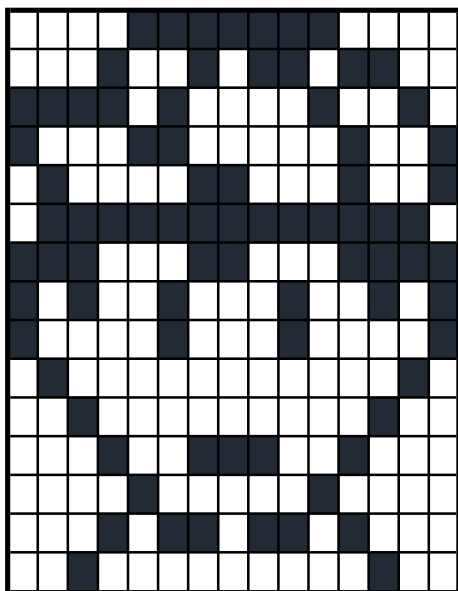| Name | Diglett |
|------|---------|
| **Based on** | Pokemon Red/Blue (Gameboy) |
| **Comments** | N/A |

## 5-H

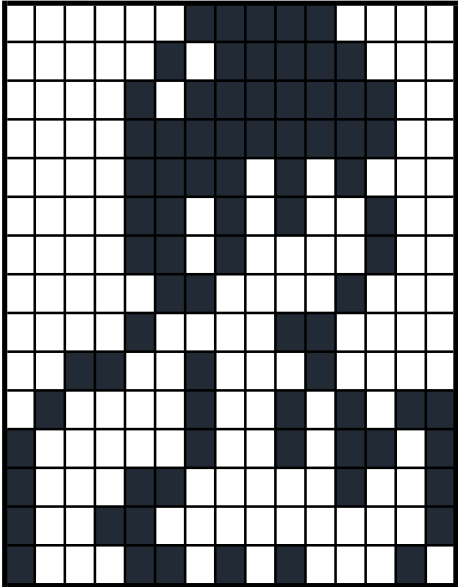| Name | Halo (2600) |
|------|---------|
| **Based on** | Halo 2600 (Atari 2600) |
| **Comments** | N/A |

**6-A**



**Name** Chaos
**Based on** Chaos - The Battle of Wizards (ZX Spectrum)
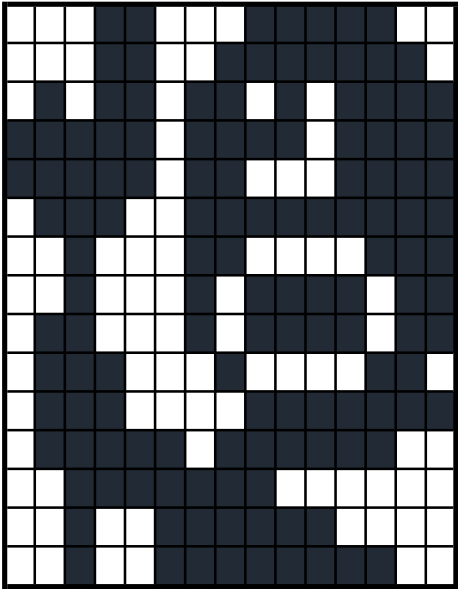**Comments** N/A

**6-B**



**Name** Ness
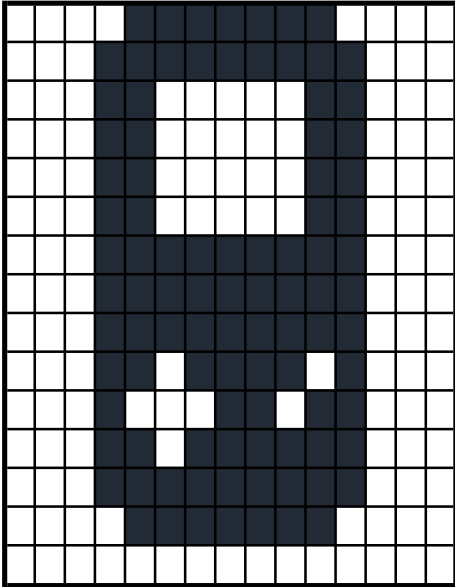**Based on** EarthBound (SNES)
**Comments** N/A

## 6-C



**Name** Mark
**Based on** Monster Party (NES)
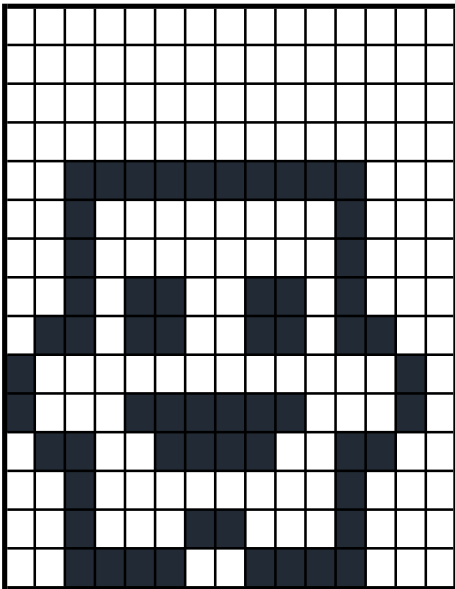**Comments** N/A

## 6-D



**Name** Eggplant (Wizard)
**Based on** Kid Icarus (NES)
**Comments** N/A
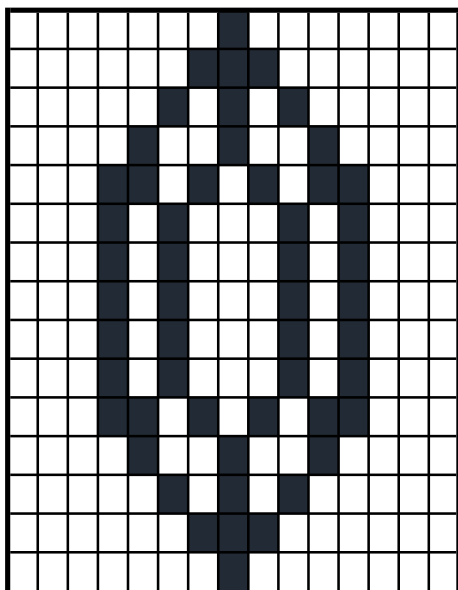
## 6-E



**Name**      Game Boy
**Based on**  The Gameboy hardware
**Comments**  N/A
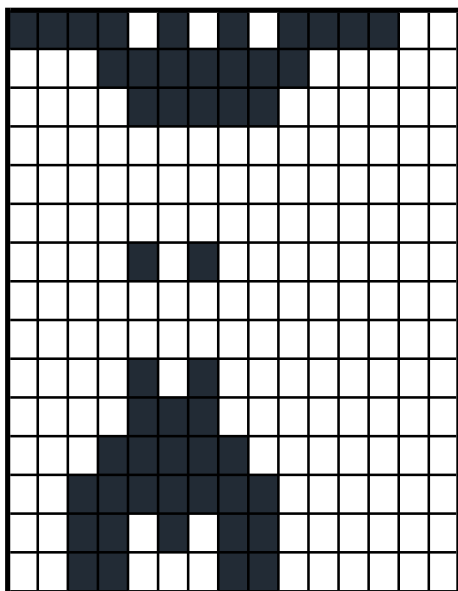
## 6-F



**Name**      Super Meat Boy
**Based on**  Super Meat Boy (Various)
**Comments**  N/A

## 6-G



**Name**      Gem
**Based on**  The Legend of Zelda (NES)
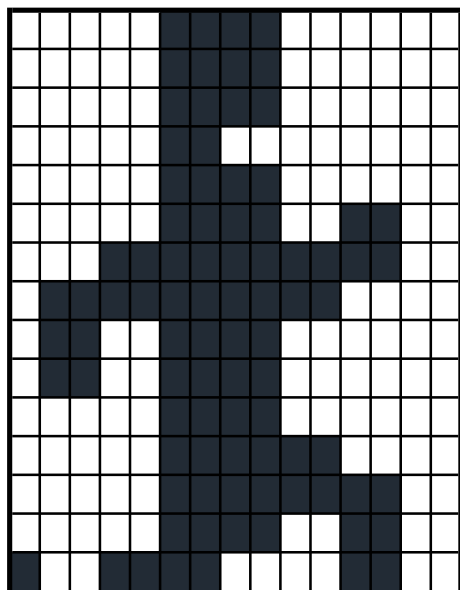**Comments**  N/A

## 6-H



**Name**      Demon Attack
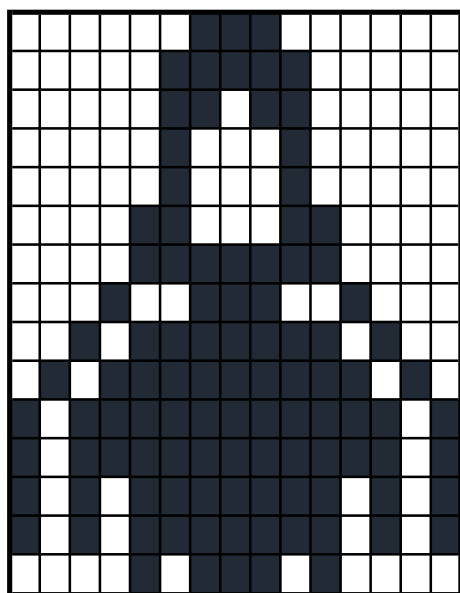**Based on**  Demon Attack (Atari 2600)
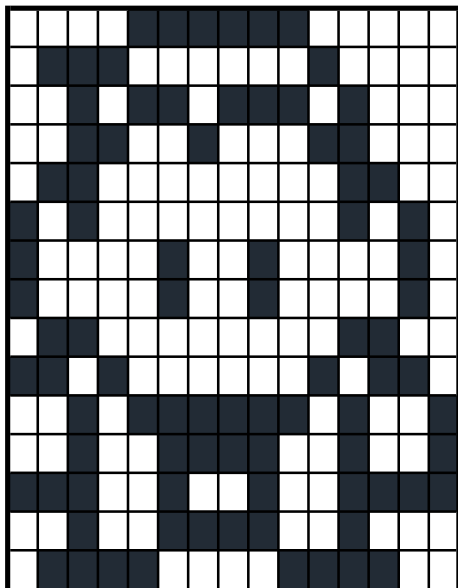**Comments**  N/A

## 7-A



**Name**     (Pitfall) Harry
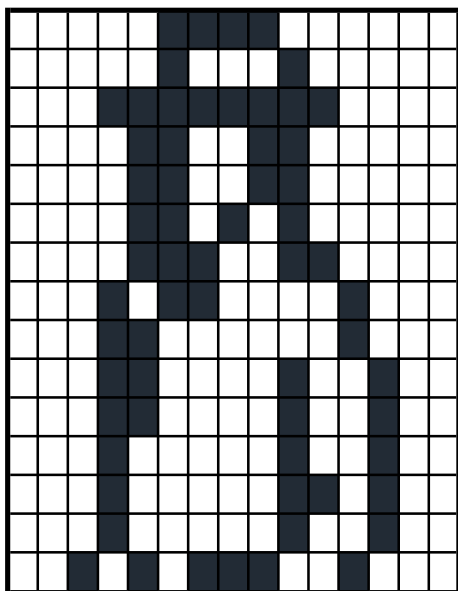**Based on**  Pitfall! (Atari 2600)
**Comments**  N/A

## 7-B



**Name**     Xevious
**Based on**  Xevious (Atari 7800)
**Comments**  Based on a Solvalou
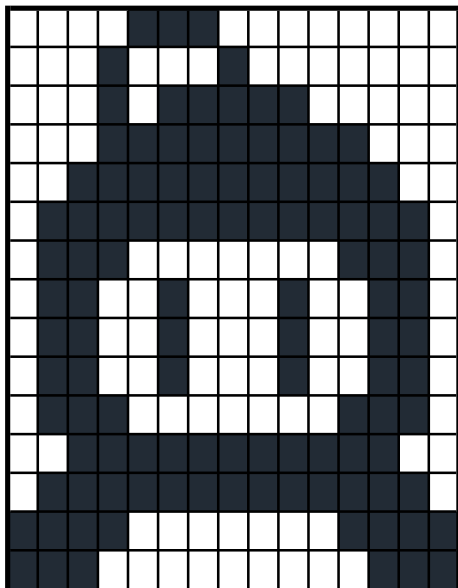
## 7-C



**Name**  (Professor) Oak
**Based on**  Pokemon Red/Blue (Gameboy)
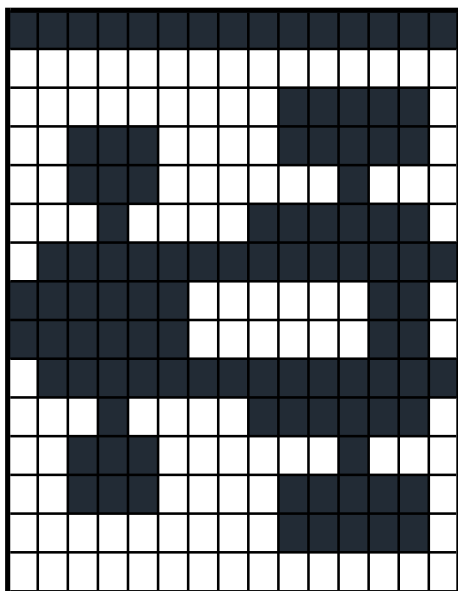**Comments**  N/A

## 7-D



**Name**  Sam Cruise
**Based on**  Contact Sam Cruise (ZX Spectrum)
**Comments**  N/A
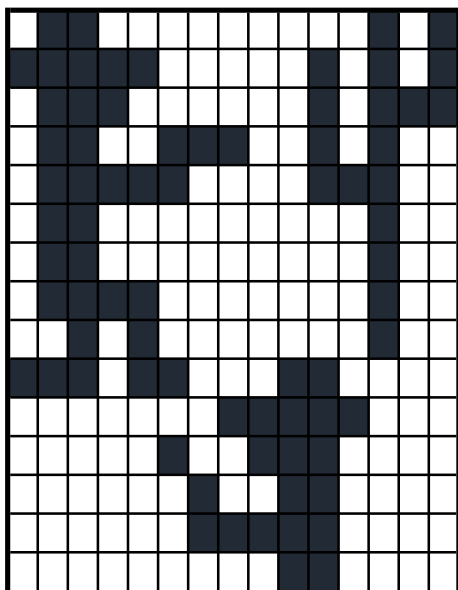
## 7-E



**Name**      B(omber)man
**Based on**  Super Bomberman (SNES)
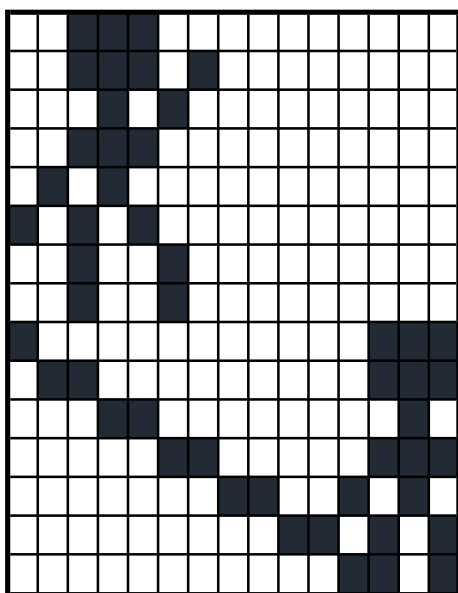**Comments**  Based on Black Bomberman

## 7-F



**Name**      Rally-X
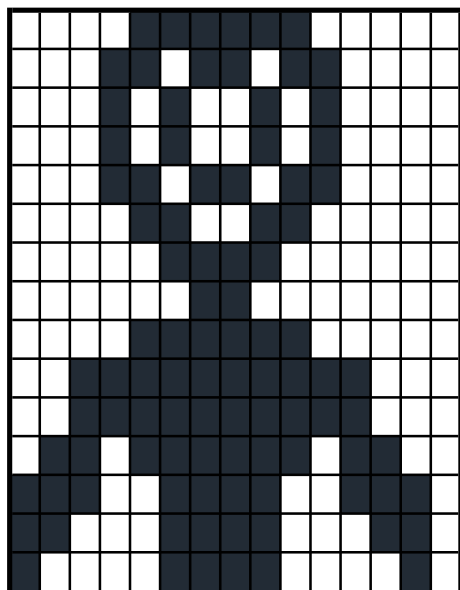**Based on**  Rally-X (MSX)
**Comments**  N/A

## 7-G



**Name** Outlaw
**Based on** Outlaw (Atari 2600)
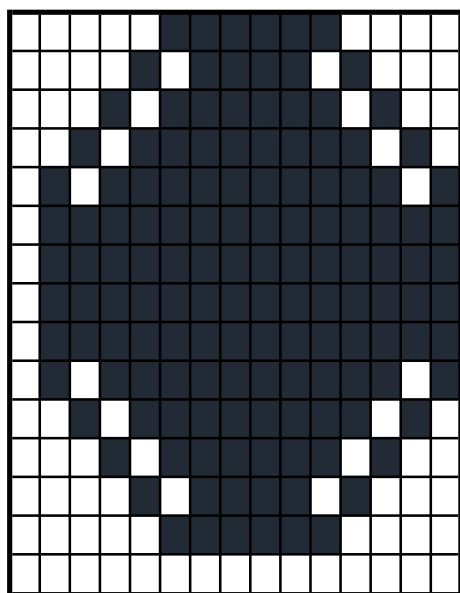**Comments** N/A

## 7-H



**Name** Circus
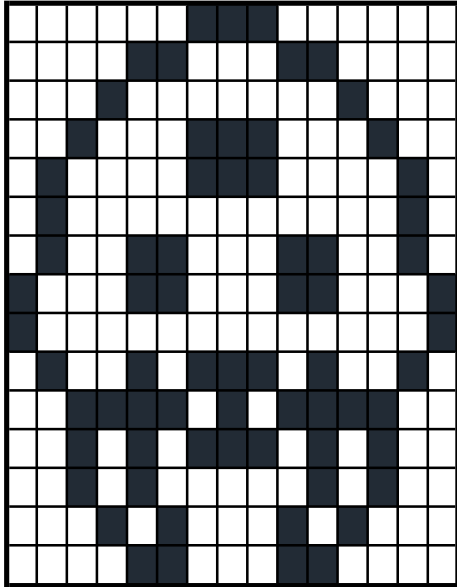**Based on** Circus (Atari 2600)
**Comments** N/A

## 8-A



**Name** Repton
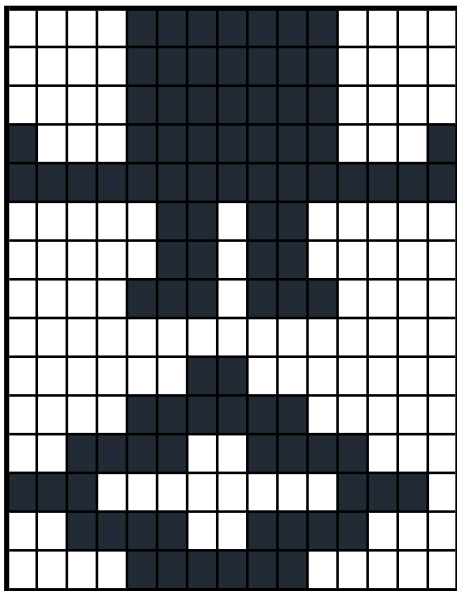**Based on** Repton (BBC Micro)
**Comments** N/A

## 8-B



**Name** Xevious
**Based on** Xevious (NES)
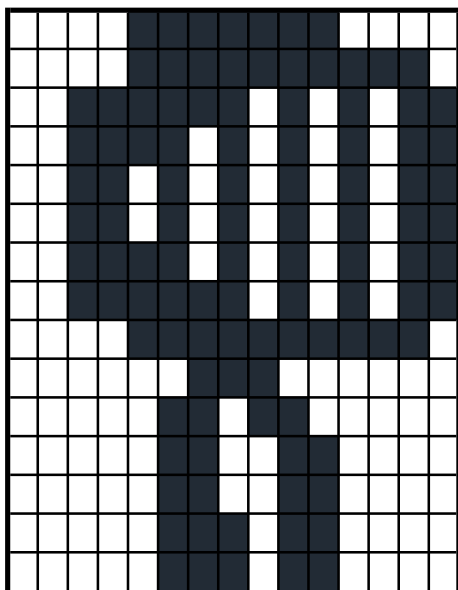**Comments** Based on a Sheonite

## 8-C



**Name**  Metroid
**Based on**  Super Metroid (SNES)
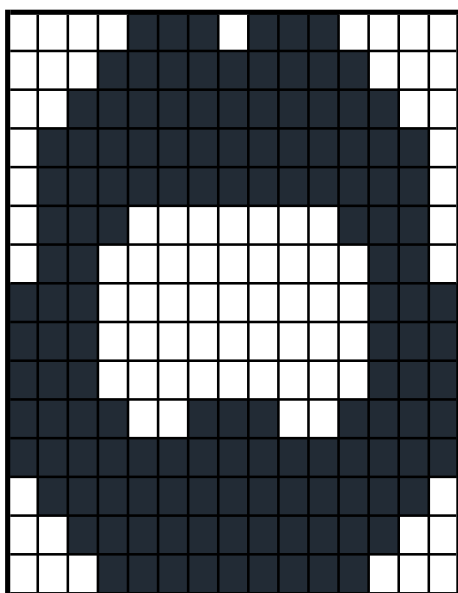**Comments**  N/A

## 8-D



**Name**  Agent USA
**Based on**  Agent USA (Atari 800)
**Comments**  N/A
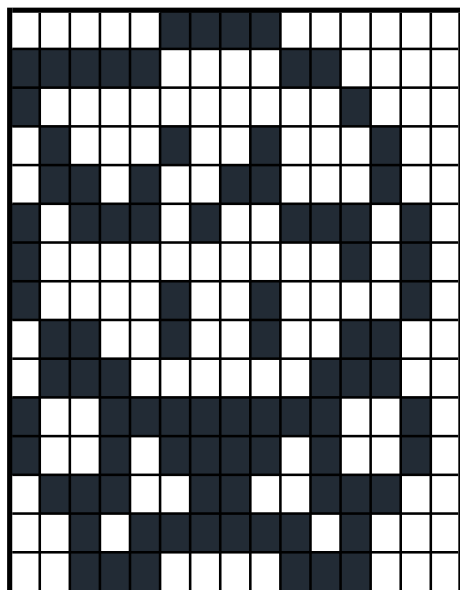
## 8-E



**Name**     (Magic) Knight
**Based on**  Finders Keepers (ZX Spectrum)
**Comments**  N/A
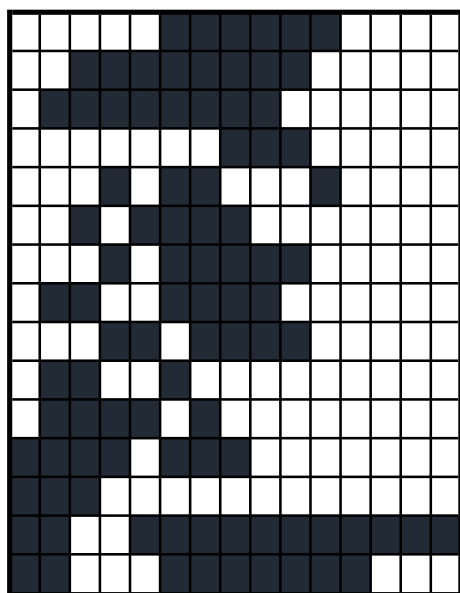
## 8-F



**Name**     Halo
**Based on**  Halo: Combat Evolved (Xbox)
**Comments**  N/A

## 8-G



**Name**      Gary
**Based on**   Pokemon Red/Blue (Gameboy)
**Comments**  Based on the default rival name

## 8-H



**Name**      Dan Dare
**Based on**   Dan Dare: Pilot of the Future (ZX Spectrum)
**Comments**  N/A